Exploring Dataset:

* **Name:** This attributes refers to the name of each video game included in the dataset.
* **Platform:** This denotes the platform(s) on which a particular game operates.
* **Year\_of\_Release:** The year when a particular game was launched is depicted by this attribute.
* **Genre:** It indicates what type of genre does a certain video game correspond to.
* **Publisher & Developer:** These fields detail out which company has published and developed every game respectively.
* **NA\_Sales, EU\_Sales, JP\_Sales & Other\_Sales**: These signify sales numbers from North America (NA), Europe(EU), Japan(JP) regions as well as other parts of world respectively (measured in millions).
* **Global\_Sales:** This category refers to overall international sales for each described gaming product.
* **Critic\_Score & User\_score:** It represents average scores attributed by critics or users; where higher indicates better reception mostly measured on a scale often spanning 0–10 or 0–100.
* **Critic\_Count & User\_Count:** They denote how many critics/users have rated particular games respectively.
* **Rating**: ESRB's categorization for games ( E for Everyone,T for Teen, M for Mature, E10+ for Everyone 10+, AO for Adults Only 18+, RP for Rating Pending ) is portrayed through it.